

Master SACPI I

University of Medicine, Pharmacy, Sciences and Technology of Targu Mures, Gheorghe Marinescu 38

	1 8:00 - 8:50	2 9:00 - 9:50	3 10:00 - 10:50	4 11:00 - 11:50	5 12:10 - 13:00	6 13:10 - 14:00	7 14:10 - 15:00	8 15:10 - 16:00	9 16:10 - 17:00	10 17:10 - 18:00	11 18:10 - 19:00	12 19:10 - 20:00
Luni									Structuri FPGA lab. L12 Barabas Zsolt	Structuri FPGA lab. L12 Barabas Zsolt		
Marti							Practica profesionala Master SACPI I		Proiectarea sistemelor pentru monitorizarea proceselor - curs L12 Traian Turc	Proiectarea sistemelor pentru monitorizarea proceselor - lab. L12 Traian Turc		
Miercuri							Practica profesionala Master SACPI I		Proiectarea sistemelor pentru monitorizarea proceselor - lab. L11 Traian Turc		Practica profesionala Master SACPI I	
Joi							Practica profesionala Master SACPI I		Structuri FPGA curs A214 Barabas Zsolt	Structuri FPGA curs A214 Barabas Zsolt		
Vineri									Practica profesionala Master SACPI I		Practica profesionala Master SACPI I	

Master SACPI II

University of Medicine, Pharmacy, Sciences and Technology of Targu Mures, Gheorghe Marinescu 38

	1 8:00 - 8:50	2 9:00 - 9:50	3 10:00 - 10:50	4 11:00 - 11:50	5 12:10 - 13:00	6 13:10 - 14:00	7 14:10 - 15:00	8 15:10 - 16:00	9 16:10 - 17:00	10 17:10 - 18:00	11 18:10 - 19:00	12 19:10 - 20:00
Luni									Practica profesionala Master SACPI II	Practica profesionala Master SACPI II		
Marti									Sisteme încorporate lab. L11 Adrian Duka	Sisteme încorporate lab. L11 Adrian Duka		
Miercuri							Practica profesionala Master SACPI II		Sisteme încorporate curs L12 Adrian Duka	Sisteme încorporate curs L12 Adrian Duka		
Joi							Practica profesionala Master SACPI II		Sisteme informationale de conducere a proceselor/Sisteme informatice in emergetica - curs L25 Marius Muji	Sisteme informationale de conducere a proceselor/Sisteme informatice in emergetica - curs L12 Marius Muji		
Vineri									Practica profesionala Master SACPI II	Sisteme informationale de conducere a proceselor/Sisteme informatice in emergetica - lab L11 Marius Muji		